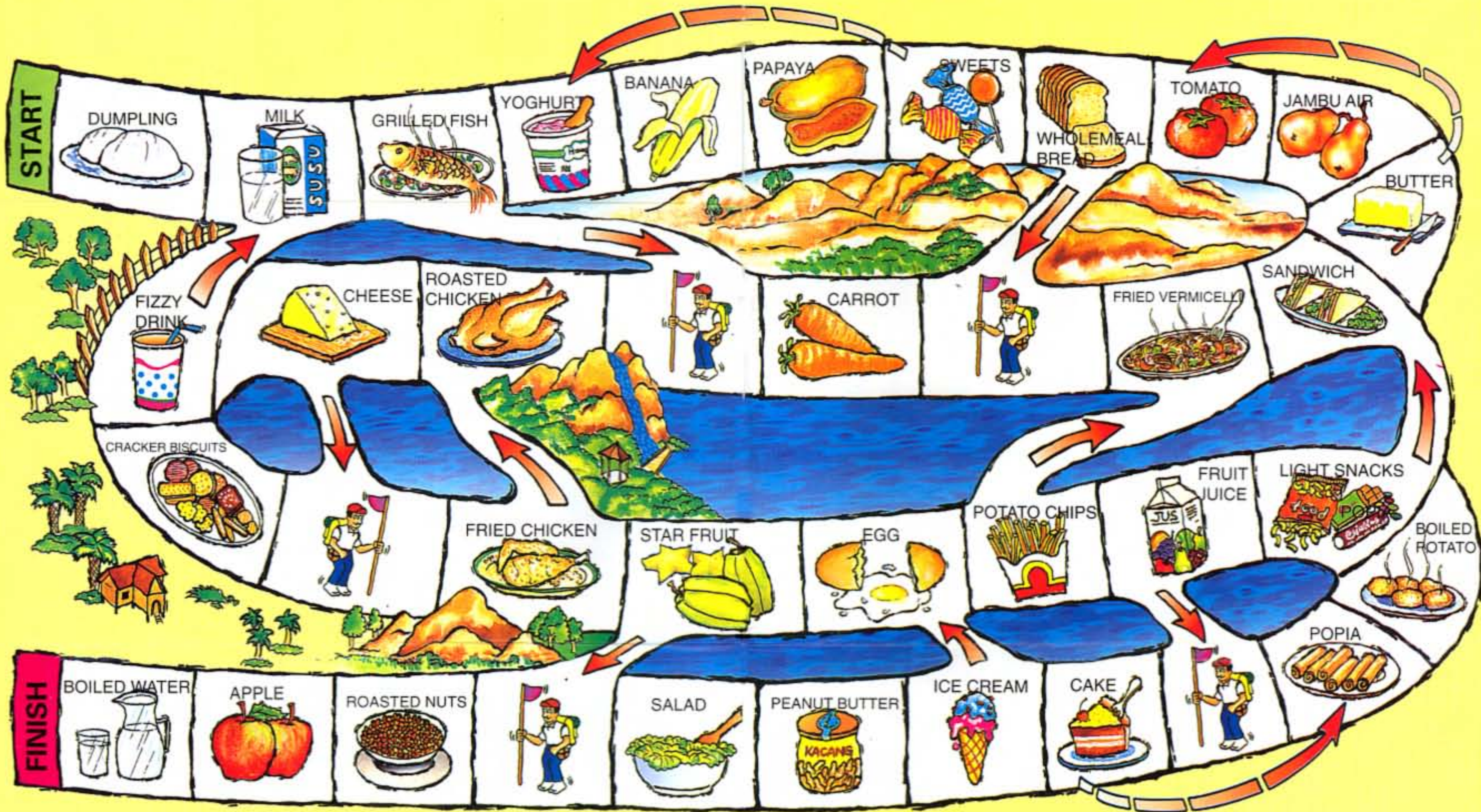


JOHAN KEMBARA

Play this game with friends, brothers and sisters.
 You and your friends are going on a journey. You may need to bring along some provisions.
 Each station(column) shows the type of food that you could bring along.



How to play : Cut a pyramid-shaped counter. Choose one. Throw the dice and move the counter according to the number on the dice. Throughout the journey, you will stop at different food stations marked with a variety of food. When you stop at the station that shows the food that you can eat more (for example, fruits, vegetables, rice, milk and vermicelli), you can continue on your journey. If you stop at the station with food high in fats, sugar and salt, you will have to turn back. This trail will lead you to the food stations that will form the provisions for the traveller. The first person to arrive is the Johan Kembara.

